



CITY OF VANCOUVER

ADMINISTRATIVE REPORT

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Author: Booth Palmer/  
Susan Gordon/  
Cherryl Masters/  
Debbie Anderson  
Phone No.: 604.871.6498  
RTS No.: 04985  
CC File No.: 4209  
Meeting Date: April 28, 2005

TO: Standing Committee on City Services and Budgets

FROM: Managing Director, Cultural Services; Director, Vancouver East District,  
Park Board; Director, Social Planning

SUBJECT: Get Out! Youth Legacy Program – Phase I Program Summary and Phase II  
Action Plan

RECOMMENDATION

- A. THAT Council receive the Phase I Summary Report of the Get Out! Youth Legacy Program, and
- B. THAT Council approve \$200,000 for the implementation of Phase II of the Get Out! Youth Legacy Action Plan, source of funds to be the Olympic budget in City Manager's office.

CITY MANAGER'S COMMENTS

The City Manager recommends approval of the foregoing. Phase I of the Get Out! Youth Legacy initiative has created new opportunities for active youth engagement in sports, physical activity, arts and cultural activities through a series of pilot recreation and cultural grants programs. Phase II programs, along with the research and evaluation components described in this report will also help to inform and build towards a longer-term strategy for youth involvement within the City as we move forward to 2010 and beyond. The GetOut! pilot project supports the Mayor's vision to create a longer-term strategy for youth engagement as articulated in the 2003 report "Ensuring Vancouver's Olympic and Paralympic Legacy". The initiatives envisioned in that report were based on the creation of a \$10 million endowment fund with equal allocations for sports and the arts. The capitalization of the endowment is proposed to be placed on the 2005 ballot in conjunction with the civic capital plan. Staff will report back on this proposal in the context of the 2006-2008 capital planning process.

The GetOut! initiative is an example of Vancouver's investment in and support of youth participation in sports, arts and cultural activities.

## COUNCIL POLICY

Vancouver Civic Youth Strategy Policy - Council adopted the Civic Youth Strategy (CYS) in March of 1995, and initiated new youth engagement methods with the establishment of the Youth Outreach Team in 2003. CYS includes a policy statement that commits the City to involving youth and youth-driven organizations as active partners in:

- the development, assessment and delivery of civic services which have direct impact on youth; and
- broad spectrum consultations and initiatives on civic issues, such as the Get Out! Project.

The policy statement above ensures that all City departments work towards 4 key objectives:

- ensuring youth have "a place" in the City of Vancouver
- ensuring a strong youth voice in decision-making
- promoting youth as a resource to the City of Vancouver
- strengthening the support base for youth in the City of Vancouver

Vancouver Children's Policy - The Vancouver Children's Policy was adopted by Council on March 12, 1992. It is a statement of commitment to the children of Vancouver and includes: Children's Policy, Statement of Entitlements and an Action Plan.

On July 8, 2004, Council approved the Olympic Youth Legacy Framework and Phase I of the Action Plan.

## SUMMARY

This report presents preliminary findings from the Get Out! Youth Legacy Program Phase I, recommends a course of action for Phase II, and addresses ways to sustain the initiative into 2010 and beyond.

Originally proposed as the Olympic Youth Legacy Program for Physical Activity, Sport, Culture and the Arts and endorsed by Park Board and City Council, Phase I of Get Out! has been soundly supported by youth, youth-serving agencies, schools and community based organizations. Get Out! presents age-appropriate methods to engage less active youth in order to increase their level of activity which will positively impact their long-term health and well-being.

## PURPOSE

This report presents a summary of the first phase of the Get Out! Youth Legacy Program (July 04 - March 05), including program structure, communications, involvement of youth and

community, the Advisory Committee role, Pilot Recreation and Grants programs, and Research and Evaluation. This report also seeks Council approval and requests funds for implementation of the Phase II Action Plan for the Program (April - December 2005).

## BACKGROUND

The potential of the Olympic Winter Games in Vancouver in 2010 helped to focus discussions on current activity levels of the city's youth aged 10 through 24 years. Reports widely suggest that physical and cultural activity during developmental years contributes to their overall health and wellness. Forums held prior to the Olympic plebiscite of February, 2003, led to the production of the report entitled, "Ensuring Vancouver's Olympic and Paralympic Legacy". Recommendations in this report, combined with similar reports from the health, education and social service disciplines, were catalysts for the City's Olympic Youth Legacy Program, now known as Get Out! Youth Legacy Program.

On July 8, 2004, Council approved the Olympic Youth Legacy for Physical Activity, Sport, Culture and the Arts, including Vancouver's Youth Legacy Framework (report RTS 4247 <http://vancouver.ca/ctyclerk/cclerk/20040708/csb6.htm> on file at City Clerk's Office) and funding to support the first phase of an Action Plan. In mid-December 2004, Park Board and Council were briefed on the status of the Youth Legacy initiative and the announcement of the renamed Get Out! Youth Legacy Program. At the same time pilot grant programs and new recreation programs were launched.

On March 31, 2005, Council approved 25 Get Out! Grants for a total of \$100,000, to support youth-led initiatives in arts, sports, recreation and culture (report RTS 4444 at <http://vancouver.ca/ctyclerk/cclerk/20050331/csb3.htm>).

## DISCUSSION

Key elements in the Phase I Action Plan included the recruitment and structuring of human resources to support the initiative, early youth consultation, the establishment of a Get Out! Advisory Committee, a communications plan, pilot recreation and grants programs, participatory youth action research, and the design of methods to evaluate each of these elements and share findings with youth and with the community in general.

### Youth Involvement

Ongoing youth involvement has been supported throughout the program implementation by having youth sit on the advisory committees and grants adjudication committee and in all aspects of program development including research and evaluation.

Core staff designed and assisted with the implementation of a youth consultation workshop to obtain direction and feedback from youth on the program as outlined in the Youth Legacy Framework. The two-day workshop was led by the City's Youth Outreach Team with the assistance of the Environmental Youth Alliance-Youth Community Asset Mappers. The workshop was also a stimulus for the branding of the Program and the name *Get Out! Push your Boundaries* was developed through follow-up with workshop participants.

## Youth Legacy Structure

The Get Out! Core Committee of staff from Social Planning, the Office of Cultural Affairs and Parks and Recreation developed and implemented Phase I of the Get Out! Program based on significant input and dialogue with youth, youth-serving organizations and sectoral representatives. The Core staff committee is guided by a Steering Committee comprised of senior staff from the City and Park Board.

Requests for Proposals for consulting services for a Program Coordinator and a Researcher/Evaluator were undertaken which concluded with the appointment of Doug Ragan as Program Coordinator and Steven R. Dang, as the lead for the Research and Evaluation component, in October 2005.

Community input was necessary to guide the Core staff and consultants in the development and implementation of the Program. A Community Advisory Committee was established representing key stakeholders from youth, health, education, recreation and cultural sectors, to name a few. Advisory Committee members met regularly to advise the Core team on all aspects of the project. Subcommittees were also established to inform the new recreation and grants programs. See Appendix A for a complete list of Community Advisory Committee members.

## Communications

A Communications subcommittee comprised of staff from the Office of Cultural Affairs, Social Planning, Parks and Recreation, Corporate Communications and Graphics Planning, developed a communications strategy. The Get Out! *Push your Boundaries* brand and logo was created with the name suggested by a youth. A website was developed, [www.heygetout.ca](http://www.heygetout.ca), to act as the main hub for information on the Get Out! program including grants, new recreation programs, and learnings from the Research Team. In addition, club cards, tattoos, and other materials to push the broad distribution of the concept amongst youth and the youth-serving adult community, were developed.

## Pilot Programs

### *New Recreation Programs*

*Chillin' on Ice* late night skating began in November at Killarney Ice Rink each Saturday, from 10:45 pm to 12:15 am. This pilot was uniquely supported by a core group of young people affiliated with the centre and Killarney Secondary School to ensure it was fun and youth-driven.

A subcommittee of the Community Advisory Committee provided input on the development of other programs. These programs include Late Night Swimming at Riley Park Community Centre, a Build a Bike project in partnership with the Gathering Place, a Skateboarding for Girls Project in Partnership with the Roundhouse Community Centre and the Vancouver Skate Park Coalition, and a percussion project using found objects from the Renfrew Ravine. Other programs have been developed and will run until July 2005. A complete list of New Recreation Programs and program criteria is attached in Appendix B.

### *Grant Programs*

Two grant programs were developed to assist youth and youth serving or community-based organizations to develop, implement and engage in sport, recreation, arts or cultural activities. *Grants to Youth Programs* provide support for youth to initiate, develop and implement their own ideas through cultural projects in partnership with non-profit organizations. The projects were to be youth-driven and cultural in the broadest sense (funded up to \$5,000 per project). *Partnership Grants Programs* provide an opportunity for two or more non-profit organizations to develop athletic and or cultural programming for, and in partnership with, youth. The organizations had to be either youth-serving or community-based (funded up to \$10,000 per project).

The first deadline for the Grants Program was January 31, 2005. Seventy-three applications requesting over \$380,000 in support were received and adjudicated by an independent Adjudication Committee (drawn from members of the Advisory Committee). Twenty-five projects were recommended and approved for support by Council on March 31, 2005. A diverse range of activities will be taking place from now until July including:

- a multicultural youth driven soccer program to encourage physical activity and serve as an outreach program for new immigrant youth, a partnership between Riley Park and Immigrant Services Society;
- a series of youth-driven writing workshops and activities for queer, queer-friendly and people of colour as a vehicle to express their own experiences with identity and race, youth in partnership with Purple Thistle;
- guitar lessons for youth with disabilities initiated by a deaf youth in partnership with Cedar Cottage Neighbourhood House;
- workshops for aboriginal youth to pass on important historical and ceremonial information from Elders, a partnership between youth and Warriors Against Violence Society.

A full report on the Get Out! Grants Programs, including a list of applicants and recipients, and program criteria and guidelines is at <http://vancouver.ca/ctyclerk/cclerk/20050331/csb3.htm>. A list of funded projects is attached in Appendix C.

### Research & Evaluation

The Research Team, branded as the Get Out! Ideas Factory, is headed by Steven Dang working with youth and graduate student interns predominantly from UBC School of Community and Regional Planning (SCARP). They undertake research, development, evaluation, documentation, training and participatory action research activities in support of the Get Out! Program goals. The Ideas Factory actively engages local youth, including many from vulnerable communities, in all its activities, and connects with youth-serving agencies and education and research institution partners. Information generated by the Ideas Factory will be posted on the Get Out! website and serve as an online community forum for sharing ideas, stories and lessons learned.

Youth Researchers investigate and identify issues affecting youth from diverse communities, provide information on best practices and programs to engage the youth and explore possible implications for practice changes within community centres and youth-serving agencies.

Youth Reporters are engaged in the documentation and evaluation of Get Out! programs. UBC graduate students, trained in participatory planning and participatory action research, facilitate Youth Action Teams (YATs), groups of youth who want to work together to address issues of interest that they identify. The YAT's build youth capacity and leadership skills. For details of the research and evaluation see Appendix D.

### Summary of Findings from Phase I

The Action Plan for Phase I was ambitious given the short time period available in which to implement the program.

#### *Recreation Programs*

Most community centres already encourage both informal and formal involvement by youth, and some have executive committees of youth leaders. Get Out! pilot programs allow and encourage inactive youth to become involved in program development and leadership, particularly in facility-based programs from ice rinks and swimming pools. Get Out! has demonstrated that unengaged youth will become involved in program planning when they know about it and are invited. Phase II will enable more targeted approaches to these youth.

Findings have also reinforced the understanding of the importance of creating strong youth-adult relationships with a key youth worker or program leader designated to assist and support youth involvement. New methods of youth involvement will be successful only when the approach is deliberate, strategic, well-informed and sustainable.

Late night programs mean late at night, not mid-evening. Younger adolescents will be attracted to programs which end by 9:30 or 10:00 pm at the latest, on a regular basis. Older adolescents will not be attracted to programs which begin before 9:30 or 10:00 pm, due to a combination of work commitments and peer group influence.

#### *Grant Programs*

Given the grants programs were entirely new and the relative inexperience of many of the applicants, a high level of outreach and assistance was required to assist youth and organizations with developing a project idea and making an application. Targeted workshops proved effective and this will continue during the second phase. Helpful resource information will be added to the website to assist youth with developing their program ideas.

Several of the grant applications supported were for arts and cultural events and activities. It was observed that few community minor sport groups and others active in promoting sport or physical activity were either aware of the Get Out! Grant programs, or chose to apply. These groups will be targeted during Phase II.

Two separate grant programs were offered during the first phase. In order to provide more clarity and access to the program, they will be merged into one, but with two separate streams; youth in partnership with organizations, and organizations in partnership with organizations. Both streams will allow for arts, sports, recreation and cultural initiatives. Some minor modifications to the application form will also be made to simplify the process.

### *Research & Evaluation*

Little data is currently available in Vancouver about the levels of physical activity of its young Vancouver citizens. The focus to date has been on a broader definition of 'activity' which includes the full range of daily physical activity for a minimum of 30 minutes, such as walking, sports, dance, fitness, gardening and yoga. It may also include cultural activity such as theatre, visual and media arts, literary arts, cooking and other community service-oriented activity. Engaging youth through a range of processes and projects was seen as a first step in increasing activity levels. It is recognized that activity in all areas contributes to youth health development, engaging youth in mind, body and spirit.

A turnstile survey administered during the projects explores activity levels and determines the demographic profiles of GetOut! participants. Survey responses will provide some baseline data and will be used to assess change in activity habits. In addition, surveys will be administered to youth who are already active in community centres. This will be useful in developing more targeted approaches to engage those youth who are not well served by established city programs and services.

The developmental approach of the Youth Action Teams (YATs) was effective not only as a means of targeting less active youth from a variety of communities but as way of working with youth who may not be organized to the point of having a project in mind which can be funded through GetOut! programs. UBC facilitators assisted the youth in defining their objectives and developing the plans. The evolution of the YATs in Phase I has demonstrated an approach to youth development that complements the new recreation programs and the grants. As a result, staff propose that the funding for Youth Action Teams be increased to a level similar to new recreation and pilot programs during Phase II. Increased resources will enable the facilitators to continue to work with the YATs on an ongoing basis as well as expand the number of YATs supported.

### *Program support*

The three City departmental partners continue to support this project with a significant level of existing resources, with the added support of communications, graphics, Youth Outreach Team members, community youth workers and other specialists from time to time. A conservative estimate of the collective contributions from city staff over the calendar year 2004 was over 2,000 hours of city staff time. Core staff will be required to continue their contributions through Phase II, although it is unlikely that this level of support can be sustained without significant drain on existing resources.

The current budget for the Coordinator allows for a contract position of 4 days/week (.8 FTE). The contract term will be longer in Phase II, thus requiring an additional allocation of resources to continue to support this program. Additional support is required for the administration of the grants programs due to the high level of interest and in-take of applications. Plans for the second phase include resources for an additional 0.3 FTE to support the grants program.

The grants programs will continue to evolve as funded projects are implemented and evaluated by staff and the Research Team. Input will also be sought from the Community Advisory Committee.

Overall, findings from Phase I indicate that no one way of engaging youth is better than the other, but it is the combination of options available to engage youth that is central to Get Out! Ultimately, the Get Out! message is that in order to engage youth meaningfully and effectively in becoming more active in arts, culture, sport or community service, it is necessary to:

- recognize the importance of youth involvement in planning and implementing an activity
- expand and promote the choices available for youth participation
- encourage youth to become involved to their skill and comfort level
- support their participation and growth within the activity
- provide flexibility so they can adjust their involvement based on their life priorities

### Get Out! Phase II Action Plan

The second phase of the Program will essentially build upon the work implemented from the first phase. Some minor changes are proposed which include streamlining the grants program and increasing the resources to enhance community youth development initiatives through the Research, Youth Reporters and Youth Actions Team components. The proposed workplan is as follows:

1. Contract Get Out! Program Coordinator from May - Dec. 2005
2. Continue to work with Get Out! Advisory Committee and its subcommittees
3. Continue to develop recreation pilot programs in Park Board community centres, rinks, pools and and parks
4. Monitor and evaluate Phase I Get Out! grant program activity and engage Research & Evaluation team to assist with project evaluation
5. Deliver Phase II grant program (one program with two streams) at the end of June and provide outreach and support for community to increase access
6. Enhance Community Youth Development initiatives through Research, Reporting and Youth Action Teams through the Research & Evaluation team
7. Continue with communications to raise the awareness of Get Out! Program; enhanced website with stories of youth-led initiatives etc. and media opportunities, outreach initiatives, etc.
8. Training with city staff and other youth serving agencies
9. Research ongoing and sustainable sources of program support: City of Vancouver, other government funding, partnerships, private sector

### Budget for Phase II

Although the program could benefit from increased resources, staff recommend that a budget of \$200,000 be allocated for Phase II of the Get Out! program, consistent with previous direction and approvals. The proposed budget presents a re-allocation of resources from the pilot programs to support enhanced community youth development through Research and Evaluation, an extension of the Coordinator's contract, plus administrative support to the grants program. Budget details for 2005 - 2006 are outlined below.



Phase II - Get Out! Youth Legacy Budget (May 2005 - April 2006)

Activity	Description	Costs	Administration (Core team + lead dept)
<b>PROGRAM DELIVERY</b>			
Recreation Programs	Sport, Recreation, Arts & Culture Pilots	\$39,000	Park Board
Grants (youth-driven and community partners)	Sport, Recreation, Arts & Culture Pilots	\$78,000	Office of Cultural Affairs & Social Planning
Research and Evaluation/ Community Youth Development	Youth Researchers Youth Reporters Youth Action Teams	\$39,000	Park Board & Social Planning
		\$156,000	
<b>PROGRAM SUPPORT</b>			
Administrative Support	Support to Grants Programs & general admin of Program	\$ 6,000	Office of Cultural Affairs
Coordination	Program Coordinator	\$33,000	Park Board
Communications	Plan, website, media, materials, etc.	\$5,000	Core Team
		\$44,000	
<b>TOTAL</b>		<b>\$200,000</b>	

Sustaining the Get Out! Program through to 2010 and beyond

Phase I and II of Get Out! is designed to develop a strong foundation for moving forward on a long term strategy for increasing youth activity. During Phase II, discussions with representatives of organizations with similar interests will continue and inform the work of Get Out! while fostering relationships that could lead to additional support to the program.

There are numerous options for sustainability. Ongoing support from the City as well as other forms of monetary and in-kind support from the education sector, other levels of government, the private sector and from the community at large will be explored and developed. The creation of a \$10M Youth Sports, Recreation, and Arts Legacy Endowment Fund (split equally between arts and sports) had been proposed in the report "Vancouver's Olympic and Paralympic Legacy: An Action Plan for youth, sport and the arts". Successful projects and learnings from Phase I will demonstrate the benefits of these activities for youth, and should the Council so direct, support inclusion of a question seeking voter approval of the Endowment during the 2005 Civic Election.

## FINANCIAL IMPLICATIONS

A total of \$200,000 is required to fund Phase II of the Get Out! Youth Legacy initiative. Unused funds for 2005 will be carried forward to the 2006 budget year. Funding for the City's portion of the Get Out! Youth Legacy is to be provided from the Olympic budget in City Manager's office. It is anticipated that funding from either the City, other sources, or the creation of an Endowment Fund, will sustain and/or expand the program in the future.

## CONCLUSION

The Get Out! Youth Legacy initiative has quickly become a valuable strategy for increasing youth activity. Pilot recreation and grants programs were exceptionally well-subscribed and staff anticipate the second phase of activities to generate even higher levels of interest. Many youth-serving organizations in Vancouver and beyond are interested in the methodology and the results of the program.

Much work remains to be done to fully convey the opportunities inherent in this program to the youth of less active communities; be they geographic, cultural or from other communities of interest. Some new approaches have been tried, while others are evolving from the early experiences of pilot programs.

Pilot programs alone do not solve the root problems of relative inactivity, nor do youth consultations, focus groups, or raised awareness of the issues amongst youth, the youth-serving community or the broader public. It is the results of these activities in combination, the research activities of the Ideas Factory, and the attention garnered by the Get Out! Youth Legacy Program in partnership with young people themselves which will continue to contribute to an enlightened and more active and healthy generation of Vancouver's youth into 2010 and beyond.

\* \* \* \* \*

### Get Out Advisory Committee Members

Committee Member	Affiliation	Sub-committee
Andrea Little	Vancouver School Board	
Nathalie Lozano	Youth	
Anna Lu	Youth	Grants
Kevin Ram	Youth	New Rec Programs
Lydia Luk	Youth	Grants
Stuart Poyntz	Arts/education	Grants, Adjudication
Mike McLenaghan	Collingwood Neighbourhood House	
Pete Quevillon	Sports BC	Adjudication
Katherine Ringrose	Legacies Now	Adjudication
Tom Higashio	Britannia Community Services Centre	New Rec Programs
Karen Lepine	Urban Native Youth Assn.	
Kelly L'Hirondelle	Knowledgeable Aboriginal Youth Advocates (KAYA)	Grants
Vi Nguyen	Pacific Community Resources Society	
Sara Watson	Covenant House	Grants
Mark Gifford	Vancouver Foundation/Youth Philanthropy Council	Grants, Adjudication
Kevina Power	Former Youth Engagement Coordinator, McCreary Youth Foundation	Grants, Adjudication
Nancy Hay	The Centre	
Dr. David McLean	SFU	
Dr. Clyde Hertzman	UBC	
Ralph Mcknight	Roundhouse Community Centre Assn.	New Rec Programs
Tammy Lawrence	Big Sisters	Grants
Loree Lawrence	Artist	Adjudication/New Rec Programs
Pheonix Beck	Youth	Adjudication

## New Recreation Programs

Phase I Summary Information (after conclusion of one new program)

Target # New Programs: 11  
Target # Youth in New Programs 780  
Total # Newly-engaged Youth: n/a

### New Pilot Recreation Programs in Community Centres and Facilities

Title	Activity	Place	Activity Target/s
Chillin on Ice	Late Night Skating	Killarney Ice Rink	South Vancouver youth 13-18 yrs
Friday Pool Parties	Late Night Swimming	Percy Norman Pool	Midtown youth 13-18 yrs
YPPP- Young Pregnancy & Parenting Project	Working with artists, youth identify the basis for new program at Renfrew CC	Renfrew Park CC	Program for young moms and partners; linked with local health clinic
Marimba Project	Music program with Britannia World Music	Britannia Centre	Participants in alternate ed program
Transitions Project	Through dance, spoken word and new media, youth become familiar with high school and community centres	Kensington CC	bridge to connect grade 7 to 8
Build a Bike Project	Learn how to construct bike and plan bike trips	Gathering Place	Downtown and street-involved youth
Video Training GetOut! Youth Reporters	Learn video filming and editing skills	Pacific Cinematheque	Youth Reporters to support program evaluation
Skateboarding for Girlz	Girls build skateboards and learn to skate	Quebec & Union Skatepark	Youth (girls) with an interest in skateboarding
Guys on the Move	Intro to non-traditional Sport and Recreation	Kitsilano CC	Boys who are not athletically inclined or involved
Community Percussion	Youth build instruments from objects found in the Renfrew Ravine	Renfrew Park CC	Youth with an interest in music; may link to larger local project
Youth Week Promotion	Activities to push youth boundaries & involvement	Various Centres	Targets youth during YouthWeek May 1-7, 2005

### Criteria for Consideration of New Recreation Programs

- Program's ability to reflect local diversity and in terms of common interests and issues (age, gender, race, ethnicity, culture, sexual orientation, ability/disability, etc.)
- Involving youth not previously involved in community centre or Park Board activities
- Reflect creativity, innovation, uniqueness, and ability to be sustained or expanded
- Reflects collaboration with Park Board, community association, youth and other youth-serving agencies
- Flexibility

### Eligible Costs

Fees for project organizers and key participants; materials and food; travel (bus tickets) and project documentation.

### Get Out! Grants to Youth Program

Program Name	Youth Group	Partnering Organization	Requested	Recomm.
Outside the Box		Kits Community Centre	1,022	1,020
Girls in Motion		Riley Park Community Assn.	2,072	2,080
Community Mural	Windermere Community Programs	Collingwood Neighbourhood House	4,500	3,000
The Colouring Book Project	The Colouring Book Project	Purple Thistle Soc.	3,000	3,000
Youth Squad at Cedar Cottage	Youth Squad at Cedar Cottage	Cedar Cottage Neighbourhood House	626	630
Commercial Drive Video Project	Commercial Drive Youth Video Group	Templeton Foundation	4,575	4,580
Happy Meal	Cedar Cottage Youth Group	Cedar Cottage Neighbourhood House	1,396	1,400
Youth Photo Exhibit and Contest	Mt. Pleasant Neighbourhood House Teens	Mt Pleasant Neighbourhood House	4,884	3,000
Our Journey Ancestral Teachings	Our Journey Ancestral Teachings	Warriors Against Violence Soc.	4,990	5,000
Bellydancing		Cedar Cottage Neighbourhood House	608	610
East Vancouver Free Studio Project	East Vancouver Free Studio Project	Purple Thistle Soc.	4,000	4,000
Strathcona Peer Mentorship Project		Downtown Eastside Safety Soc.	3,640	3,640
Guitar Lessons for Youth With Disabilities	Cedar Cottage Youth Group	Cedar Cottage Youth Group	1,280	1,300
		Total	36,593	33,260

### Get Out! Community Partnership Program

Organization	Program Name	Requested	Recomm.
Britannia World Music (Britannia Secondary)	Youth to Youth - Teaching World Music	7,350	3,250
Frog Hollow Neighbourhood House	Outside the Box	9,500	5,000
Gathering Place Community Centre	Watch Your Step	10,000	0
Gathering Place Community Centre	YouthCo Puppet Theatre Project	9,840	9,840
Grandview Community Centre Assn.	Youth Badminton Program	8,000	6,200
Hastings Community Centre	Our Community Story	10,000	6,000
KAYA	The Friendship Underground Project	10,000	8,000
Killarney Secondary Leadership Students	Killarney Desi Days	6,000	0
Pacific Cinematheque	Open I	7,200	6,000

Pacific Community Resources	Youth Arts and Media Gallery at Broadway Youth Resource Centre	10,000	6,000
Riley Park	Multi-Cultural Youth Soccer	2,900	2,900
Self Help Resource Assn.	Y 57: Youth in 57 Minutes	8,000	8,000
Stone Soup Festival Committee (Britannia Community Centre)	Iron Chef Competition	3,788	3,800
VIRSA	Get Out Girls!	1,750	1,750
	Total	104,328	66,740

## Get Out! Ideas Factory

The Get Out! Ideas Factory carries out research, development, evaluation, documentation, training and participatory action research activities in support of enhancing the health and resilience of Vancouver youth through active youth engagement in arts, sport, culture, recreation and community service. The Ideas Factory actively engages local youth - including many from vulnerable communities - in all its activities, and connects with youth-serving agencies and education and research institution partners. The Ideas Factory is intended to serve as an online community forum for sharing ideas, stories and lessons learned.

Get Out! Youth Researchers, working with local graduate student interns and other young researchers, and in cooperation with other research organizations such as the McCreary Youth Foundation, conduct research that:

- Investigates the physical, mental, social, cultural and spiritual health issues facing Vancouver's young people in diverse communities;
- Identifies with youth from diverse communities of their needs, desires, opportunities in regards to arts, sport, culture, recreation, community service and civic affairs activities;
- Discovers innovative programmes and best practices within the region and around the world to actively engage youth in arts, sport, culture, recreation, community service and civic affairs, and
- Explores possible implications for practice and responses to this research with local youth-serving agencies and programmers.

Get Out! Youth Reporters engage young people in the documentation and evaluation of Get Out! programmes and initiatives. Specialized training is provided to Youth Reporters to work in a variety of media (text, video, audio, photography, animation, creative writing, etc.) to produce Internet documentation and community-based Internet journalism. Older Youth Reporters will, in turn, mentor younger reporters in the community and youth participants in Get Out! programmes to tell their own stories. Their work will be published on the Get Out! Ideas Factory website at [www.heygetout.ca](http://www.heygetout.ca).

Get Out! Youth Action Teams: Graduate students from several UBC faculties have been trained in participatory planning and participatory action research with youth. As their practicum, these students work with emerging local youth groups to build community capacity and leadership in 'YATS'. Together, they work to address community and neighbourhood issues identified by the youth themselves. The four Get Out! YATS currently underway are:

- Champlain Place Get Out! Youth Action Team (youth ages 12 to 14 years)
- Tupper Community of Schools Get Out! Youth Action Team (youth ages 13 to 16 years)
- Urban Native Youth Association Youth Action Team of young parents
- Get Out! Multicultural Youth Action Team with the Immigrant Services Society

Graduate students and YAT participants document and reflect on their own experiences and will present workshops to City youth programmers and youth-serving agencies on lessons learned about participatory planning with youth. Future YATS plan to involve recreation students from local colleges where many of the City's youth recreation staff are trained. Staff have seen that 'YATS' can be easily adapted to engage youth of less active communities. Consequently, it is proposed that YATS be resourced to a similar level as pilot programs during the second phase of the Get Out! Program.