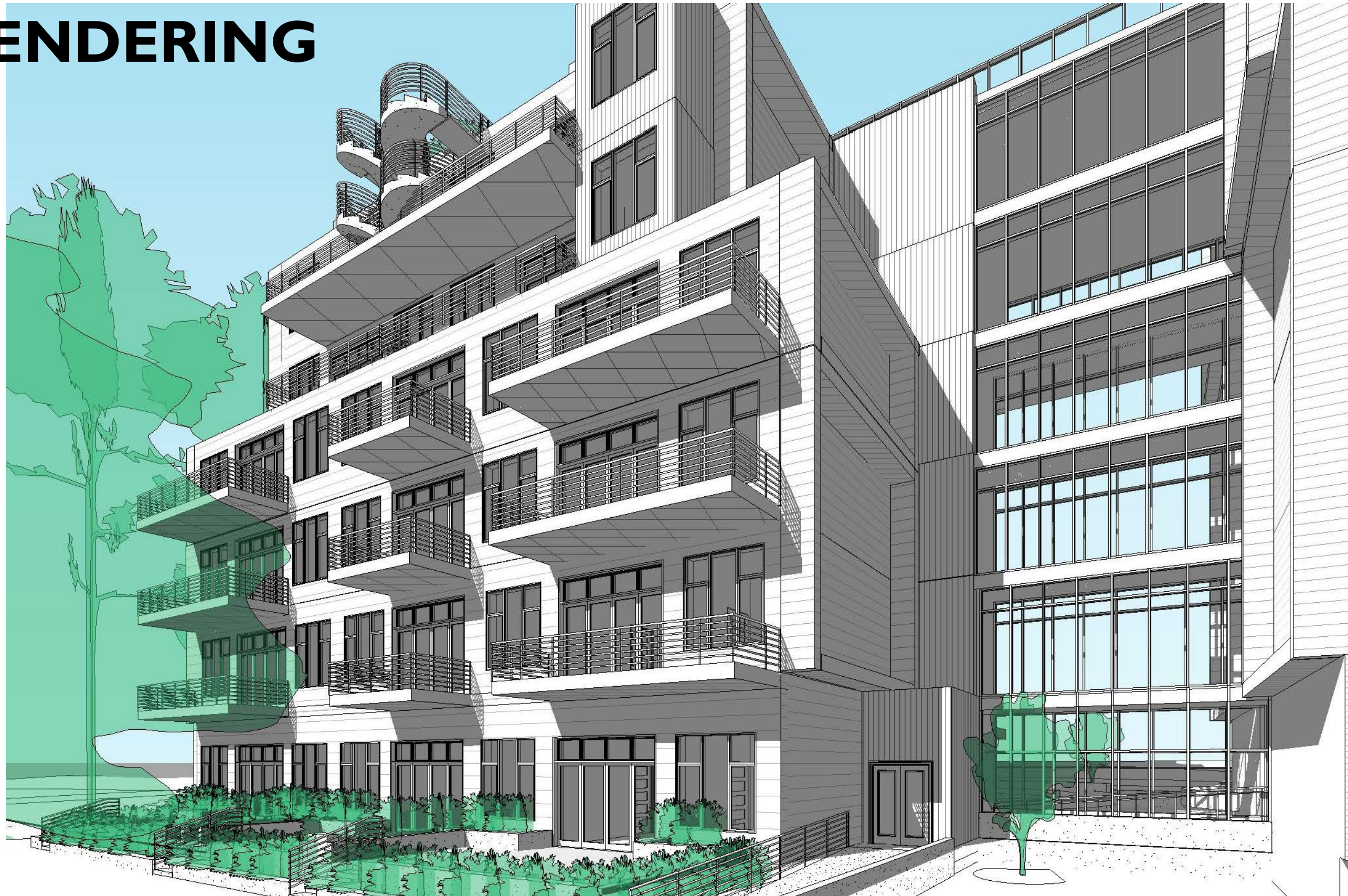


3D RENDERING



3D RENDERS



